



PRESS RELEASE

May 21, 2025

52 Entertainment launches Mahjong Wonder, the first Mahjong solitaire game developed by its 52 Paris studio

Paris, May 21, 2025 – 52 Entertainment, a global leader in online gaming, proudly announces the official release of Mahjong Wonder, the very first title developed by its 52 Paris studio. Available now on iOS and Android, this launch marks the group’s entry into the highly competitive Mahjong solitaire market.

A new step in building a strong evergreen games portfolio

With Mahjong Wonder, 52 Entertainment reaffirms its ambition to build a robust portfolio of evergreen games designed for long-term success and enjoyed by players across the world. Mahjong solitaire, a timeless puzzle game with deep roots in Asian culture, is beloved for its easy-to-learn mechanics and strategic depth.



“The launch of Mahjong Wonder is more than just a new game release. It’s a strong statement: we have the ability to deliver high-quality, high-potential games quickly, while staying true to our long-term vision.”

Paul Le Bas, VP Casual at 52 Entertainment.

An agile and ambitious development

Developed in just four months, Mahjong Wonder aims to offer the best Mahjong solitaire experience on the market – combining beautiful visuals, smooth gameplay, and wide accessibility.

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ENTERTAINMENT

PRESS RELEASE

Thursday, May 22, 2025

Mahjong Wonder is available now on mobile:

- ➔ [\[iOS – App Store\]](#)
- ➔ [\[Android – Google Play\]](#)



About 52 Entertainment

52 Entertainment is a global leader in evergreen competitive gaming, bringing together passionate communities through a unique portfolio of timeless, high-quality titles. From bridge to classic card games, from sailing simulations to casual mobile games, our brands engage tens of millions of players around the world.

Whether it's mastering strategy or enjoying quick, accessible fun, we create meaningful gaming experiences for all types of players. We are committed to delivering sustainable entertainment powered by innovation, long-term vision, and a deep passion for the games we build.



Olivier Comte,

President & CEO of 52 Entertainment

"I'm especially thrilled to announce the launch of Mahjong, the very first game officially created by Studio 52.

This project holds a special place for us as it showcases our ability to develop original titles with the same level of quality, elegance, and care that defines our work. Mahjong joins our catalog of over 65 evergreen mobile games, bringing a fresh and accessible take on a timeless classic.

More importantly, it marks the first step in a much larger journey, one that opens the door to bold, challenging, and creative projects already in the works. This is just the beginning of an exciting adventure we're proud to share with players around the world."